

# Naperville Yard and Westmont Yard Travel Soccer Rules

## General

- All of the rules are designed for the safety of the player
- Referee(s) serve as the field authority and/or field judge for all games; their calls and decisions are final regarding all game rulings.
  - Naperville & Westmont Yard will only speak to coaches & parent managers 24 hours after a game
- Schedules are posted on westmontyard.com and napervilleyard.com please check the websites, as occasionally there are game changes.
- Clubs/coaches are liable for any player not registered in the league
- **Shin guards and socks are mandatory**
- Indoor, Turf shoes and cleats (no metal bottoms) are allowed
- In the event both teams are wearing the same jersey color, the **HOME TEAM** must change to a different color (1<sup>st</sup> team listed)
- No gum, food, or spitting in the field area
- Length of game is 43 minutes, running clock, no halftime
- After each game, the clock resets to 45 min. Teams have 2 minutes to get on the field and get ready to start.
- Games start on time – please be on time and ready to go, and please leave the field right after your game is over
- Only players on the roster and coaches (2) are allowed on the field – no spectators
- **Build Out Line (2010-2013 Divisions): Follows USSF rules. It will be halfway between the top of the box and half line.**

## Laws

- USSF rules apply except for the modifications noted below
- U7 – u8: 5v5 (including goalie) **\*Only at Naperville Yard\***
- U9 – u14: 7v7 (including goalie)
- High School: 6v6 (including goalie)
- No slide tackling (defensive slide tackle inside the box results in PK)
- No offside rule
- Goals cannot be scored on a kick off – kick off at the center spot is indirect
- All free kicks are direct and are to be taken from the spot of the foul, apart from,
  - Infringement in the penalty area will result in a direct free kick from the top of the box
  - Any ball that hits the ceiling will be result in an indirect free kick
  - A purposeful header by a player U11 or younger will result in an indirect free kick
- Defensive players in a wall or around the ball will need to be 5 yards away
- Throw-ins for out of bounds
- Subs are unlimited and on the fly
- **Forfeits:** Teams will have 5 minutes to assemble a team. Minimum to play is 4 players for 5v5 and 6 players for 7v7.
  - Teams that cannot make a game at its scheduled time must forfeit. We will find another team to play the game (which does not count for standings.) Please notify us as soon as possible for forfeits so we can find a team to fill in.
  - Score will be recorded as a 0-3 loss for team who forfeited
  - Forfeited games will not be rescheduled

## Penalties

- **Blue Card: 2 minute penalty.** Offending team will play a player down until penalty is up or opposing team scores a goal. Teams will receive a blue card for persistent fouling, repeated foul language, a hard foul, **or spitting on the field**
- **Yellow Card:** 2 blue cards equals a yellow which is a **4 minute penalty** and your team will play a player down until penalty is up or opposing team scores.
- **Red Card:** Red card equals 1 game suspension plus a fine which will be determined by fighting, spitting, extreme language, etc. Offending team plays down a player for 5 minutes, regardless of the score.
- Westmont Yard & Naperville Yard reserves the right to eject players and/or parents from the league and/or facility for misconduct.

## Goalkeeper

- No punts or drop kicks (ball must bounce 3 times before being kicked, and ball is live-penalty is direct kick from the center spot)
- Throws may pass the halfway line in the air
- Ball placed down by the goalie and then kicked may travel in the air past half
- If goalie throws the ball into their own goal, it is considered a goal
- Goalie may not throw the ball into the opposing goal and have it counted as a goal, unless touched by another player. Opposing team will get a goal kick.
- Goalie has 6 seconds after gaining possession to release the ball
- Goalie should wear a jersey color that is different from his/her team and the opposing team

## Goal Kicks

- Can be taken anywhere inside the box
- Can be touched before leaving the box
- Ball cannot travel in the air past the halfway line on a goal kick unless touched first by a player or referee

## Player Eligibility

- Maximum roster size of 18 players for all age groups
- All players must be registered in the Naperville and Westmont Yard league in order to play. Registration includes
  - Name and information on team registration page
  - Copy of IWSL/NISL roster or card (or birth certificate if player not a participant in an outdoor league)
  - Electronic submittal of Naperville or Westmont Yard waiver
- A player may only be on 1 roster per league per location
- A player may only play with rostered team for playoffs
- A player can play up, not down
  - A female player may play on a male team as long as the male team is the age of or above the age of the female player
  - A male player may not play on a female team
- A player can only play up only within the same club
- No additions may be made to the roster after the conclusion of your 2<sup>nd</sup> game.
- If a team plays an unregistered player the game will be counted as a forfeit. If both teams have an unregistered player no points will be given to either team. The club is responsible for making sure their roster is complete.

### Roster Checks

- Only coaches are allowed to request a roster check of another team **BEFORE** a game.
- The Naperville and Westmont Yard will check **BOTH** teams anytime a coach requests one
- Any player not on the roster (or any club roster) must immediately leave the field. If the player returns to the field and plays, the team will forfeit the game

### Hallways & Spectators

- No warming up in the hallways before a game
- No passing, throwing or playing with soccer balls in the hallway
- No equipment left in the hallways or outside of player boxes
- Please do not congregate to the front doors of the Naperville and Westmont Yard for team meetings – you are blocking an entrance/exit
- Spectators are not allowed to approach staff for complaints about the game or to check a roster
- The playroom is closed for all non-playing spectators

### Scoring

- Win = 3 points
- Tie = 1 point
- Forfeits = 3-0 win for opposing team
- All scores and standings are posted at [NapervilleYard.com](http://NapervilleYard.com) or [Wesmontyard.com](http://Wesmontyard.com), respectively

### Tie – Breakers

- Head to head competition
- Goal differential
- If still tied and teams are both in the play-offs, a coin flip will determine seeding
- If neither team is in the play-offs then they remain tied
- If only one of the tied teams would be in the play-offs, then a play-in game may be required

### Playoffs

- Not every team will make the playoffs
- Only rostered players will be eligible for playoffs – **no exceptions**
- Based on winning percentage, not win-loss record
- If a playoff game is tied at the end of regulation, both teams will take 3 penalty kicks followed by sudden death penalty kicks. Any player on the bench may take the penalty kick. All players must go once before a player may shoot twice.

### COVID Policies

- Coaches are responsible for screening their players. Any players exhibiting any COVID symptoms should stay home. If there is a positive case of COVID on your team please contact Kayli immediately.
- Please limit the number of spectators coming to games. Spectators will be expected to follow mask mandates at all times. Spectators should only be in the facility for the duration of the game they are attending. We ask them to enter at the start time and promptly exit to allow for less congestion. Please limit team meetings in the hallway as well as coming extremely early to your games.
- If spectators will not abide by The Yard mask policies the coaches will be responsible for enforcing it. Spectators will be eliminated from the facility if this becomes a recurring issue.
- Masks must be worn at all times by players, coaches, spectators, and officials so long as this is a government mandate. Staff will not be responsible for monitoring masks. Coaches will be responsible for their players and parents. Masks will be available for purchase of \$1 each.
- Athletes and spectators are asked to exit the facility promptly after their game.